

Ancient's Nightmares



Storyline Event

Each Methuselah burns 1 pool during his or her untap phase.

*"The nightmare Life-in-Death was she,
Who thicks man's blood with cold."*

-Samuel Taylor Coleridge

Citywide Quarantine



Storyline Event

If a vampire moves to the controlled region from the uncontrolled region, the controlling Methuselah burns 1 pool. Additionally, vampires have -1 stealth. An acting vampire may ignore the effect of Citywide Quarantine by burning 1 blood as the action is announced.

*"I sit and watch the city burn tonight."
- Lamb of God, Reclamation*

The Hunger



Storyline Event

Vampires may not hunt as normal. Any vampire may steal 1 blood from another vampire as a **(D)** hunt action. If this action targets a vampire controlled by the same Methuselah as the acting vampire, this action is at +2 stealth.

*“Blood quench the hunger,
You want it, you need it.”
- The Misfits, The Hunger*

The Rising



Storyline Event

A Methuselah may only gain pool if he or she controls the Edge. If a Methuselah who does not control the Edge would gain pool by any means, this pool goes to the blood bank instead. A Methuselah who has a Victory Point is immune to the effects of The Rising for the rest of the game.

"Where is your saviour now?"

- Fear Factory, Pisschrist

Thirst of the Father



Storyline Event

At the beginning of your untap phase, each tapped vampire you control burns 1 blood or remains tapped. You may burn X pool during your master phase to untap X vampires that remained tapped by Thirst of the Father.

"Can't stop the violence, I love it. No-one's immune to hate that flows from it. Infectious, I feed on it."

- Slayer, Threshold

Downtown Tunnel Network



Storyline Region

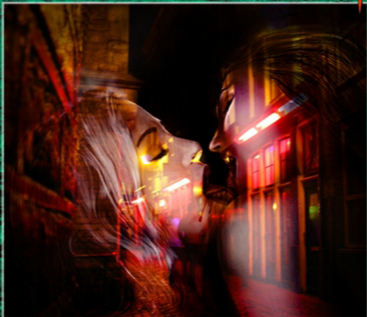
This card may be tapped to allow a vampire you control to tap and enter combat with any minion controlled by another Methuselah as a **(D)** action.

This action cannot be blocked by a younger vampire or ally. If this card is untapped at the beginning of your turn, a vampire you control may gain two blood from the blood bank.

"On your grave, I will stand."

- Machine Head, In the presence of my Enemies

Redlight District



Storyline Region

This card may be tapped to allow a reacting vampire you control to burn one blood and untap with +1 intercept. If this card is untapped at the beginning of your turn, a vampire you control may gain two blood from the blood bank.

“Damn me father, for I must sin.”
- Type O Negative, *Suspended in Dusk*

Uptown CBD



Storyline Region

This card may be tapped during a referendum to give an acting or reacting vampire an additional three votes. If this card is untapped at the beginning of your turn, a vampire you control may gain two blood from the blood bank.

"You're all alone in the promised land."

- Ministry, N.W.O