

SPRING/SUMMER 2017 VEKN storyline

## Ascension of caine

### background & rules

#### BACKGROUND

Some Kindred interested in the origins of vampires tell stories of Caine, the figure from the Bible's Old Testament who murdered his brother in jealousy. These stories tell that God cursed Caine, forcing him to walk the night and feed of the blood of others forevermore. Caine begat vampire progeny, which in turn spawned the clans and bloodlines known by Kindred today.

Many Kindred of the Camarilla dismiss these tales as simply fantasy, with no basis in reality. Certainly there are no vampires alive today who can claim to have met Caine, or who can offer a shred of proof behind the myth.

Some Kindred however—particularly those of the Sabbat—believe the legend is real. They look to cryptic ancients texts such as the Book of Nod as proof that Caine once walked the earth.

A select few believe that Caine's return would signal the advent of the end times, or Gehenna. They lie in wait, preparing their forces, waiting for the signs.

#### BERLIN 1993

In the ruins of the Kaiser Wilhelm Memorial church a mighty vampire claiming to be Caine has declared himself before the Kindred of the city.

He has called for the Camarilla and the Sabbat to be disbanded, and he has invited all vampires to join him in destroying his enemies and conquering the world. He has given a period of seven nights for the vampires of the world to declare their allegiance.

This is, of course, a ruse. The great Setite Nefertiti has ensorcelled a powerful Ravnos named Ankla Hotep into believing and creating the illusion that he is Caine, to sow the seeds of doubt and chaos.

#### PACK CONTENTS

This pack contains this rules sheet and a single printable PDF sheet of cards.

The contents of this pack may be updated during the course of the Storyline, so please check for updates.

#### RULES

The Ascension of Caine is a constructed V:TES Storyline event designed principally for play at the Grand Masquerade taking place in Berlin on 11th-14th May 2017, but which can be repeated by play groups worldwide.

Except as noted in these instructions, each Storyline game will follow the VEKN Constructed Tournament rules for card play and deck construction. Each Storyline game will be timed to a maximum duration of 2 hours.

At least 75% (e.g. 9 out of 12) of the vampires in each player's crypt must belong to the same clan. In this context, 'clan' includes all bloodlines, Panders and Imbued, but not Caitiff.

In addition to the standard list of VEKN banned cards and errata, the following changes apply:

- ◆ The event card *Recalled to the Founder* is banned from play.
- ◆ The print and play cards *Amulet of the Ancients*, *Visage of Caine* and *Nefertiti Advanced* are legal for play.
- ◆ The cost to influence *Ankla Hotep* into play is reduced by 1 pool if you control a ready Setite, or is reduced by 2 pool if you control *Nefertiti* (any version).
- ◆ Any Justicar you control may take an action at +1 stealth to search your library for an

Archon card and put that card in your hand (discard down afterwards).

- ◆ Any Cardinal you control may take an action at +1 stealth to search your library for a Templar card and put that card in your hand (discard down afterwards).
- ◆ If you control a ready vampire who has a city title for Berlin, then he or she gains +1 strength and +1 bleed.

This Storyline event will be played in a standard tournament format of 2 or 3 rounds, plus a concluding final of the top scoring players.

### KINDRED OF BERLIN

While this has no bearing on the rules or the outcome of the event, players may be interested to know that the following vampires dwell in Berlin (according to the Vampire: The Masquerade Sourcebook *Berlin by Night*):

- ◆ J. Oswald Ozzy Hyde-White
- ◆ Persia, The Beautiful Statue
- ◆ Ellison Humboldt
- ◆ Wolfgang
- ◆ Antoinette, She Who Watches
- ◆ Thomas De Lutrius
- ◆ Gustav Breidenstein
- ◆ Wilhelm Waldburg
- ◆ Beaugard Kruller
- ◆ Frank Litzpar
- ◆ Bloodfeud
- ◆ Charice Fontaigne

### WORLDWIDE PLAY & RESULTS

It is suggested that play groups worldwide should run their own Ascension of Caine Storyline event on the weekend of 13th & 14th May to coincide with the Grand Masquerade.

Regardless of when you run your event, you are welcome to submit your results to the Storyline Co-ordinator for consideration. These results should include:

- ◆ The names and VEKN IDs of all players.
- ◆ A short description of each deck (and clan) played.
- ◆ A list of the most prominent vampires used in the game
- ◆ A list of the most important locations, equipment and allies used in the game
- ◆ A description of the most unusual or unexpected actions taken during the game
- ◆ The victory point and table win scores of each player

Eligible game results should be submitted to the e-mail address [storyline@vekn.org.uk](mailto:storyline@vekn.org.uk) by 31st August 2017.

### FAQ

Q: Is it compulsory to use the cards provided in this Storyline pack?

A: No these special print-and-play cards are optional.

Q: How do I use these new cards in my deck?

A: Simply print out the PDF, cut out the individual cards and place each one in a card sleeve with a real V:TES card behind it. (Similar to how you would use cards from the *Danse Macabre* and *The Unaligned* expansions.)