

## Bear's Skin



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Illus: Heather Kreiter

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### **Unique location.**

You can tap this card to get +1 hand size this turn.

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Illus: Javier Santos

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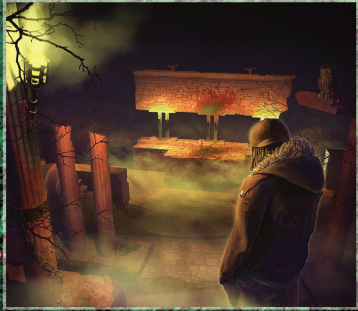


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
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## Gift of Proteus



### +1 stealth action.

Put this card on this Gangrel  with any number of cards requiring Protean  from your hand face down (you can look at the cards at any time). This Gangrel can play these cards as if from your hand. Burn this card when it has no cards on it. A vampire can have only one Gift of Proteus.



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
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
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
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
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
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
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
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
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Illus: Javier Santos

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
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
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
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
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
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
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
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
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# Skaald




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Put this card on this Gangrel and untap him or her. This untitled Gangrel gets +2 votes during referendums called by a Gangrel. Any older untitled Gangrel can steal this card as a +1 stealth  action.

Illus: Ginés Quiñero

2014

# Skaald




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

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

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

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

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
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Illus: Ginés Quiñonero

2014

Skaald





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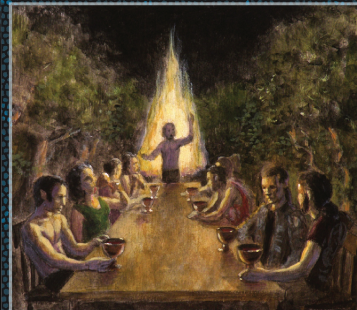


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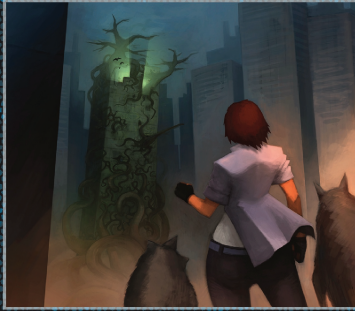


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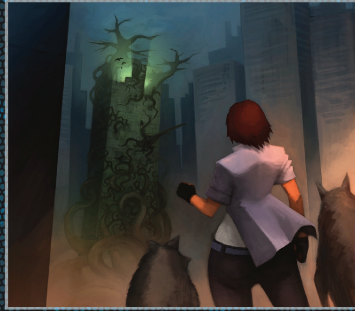
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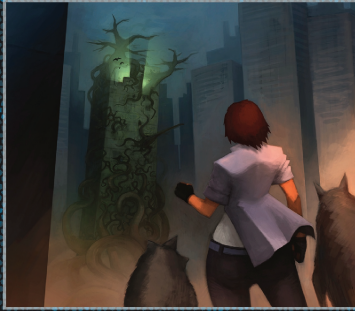
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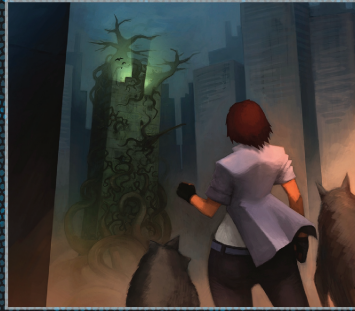
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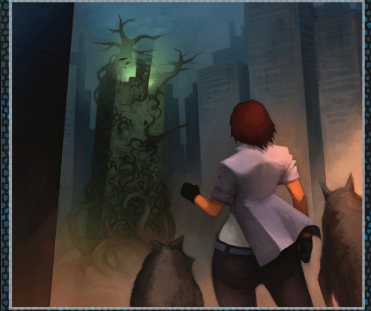
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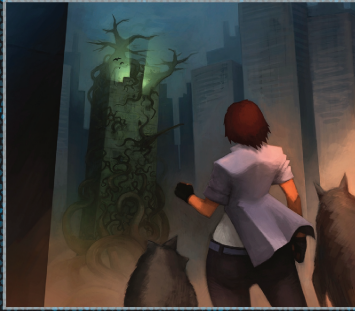
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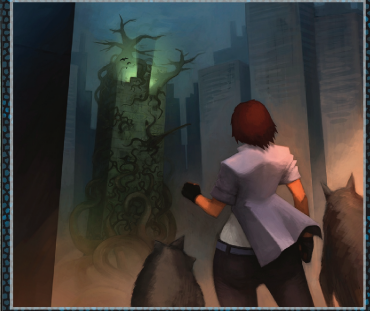
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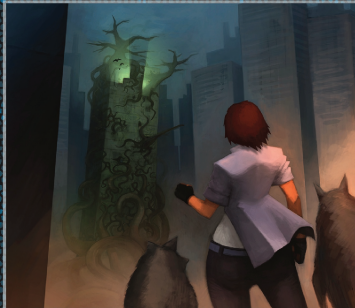
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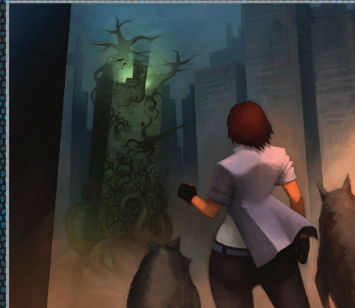
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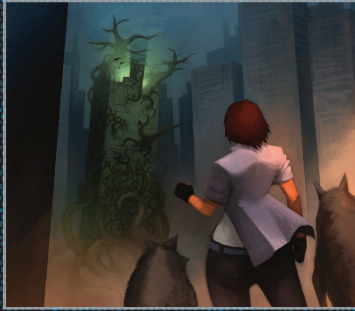
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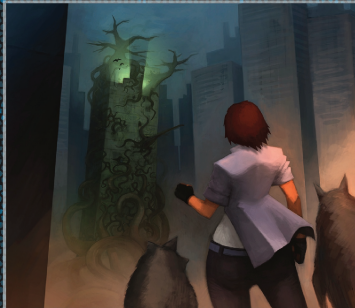
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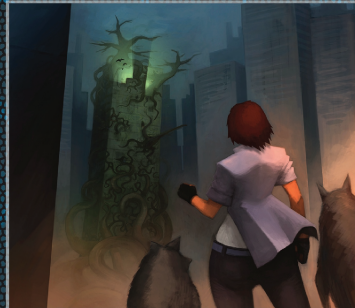
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Almost as long as flowers,  
Which daily die*

Rudyard Kipling, *Puck of Pook's Hill*

Illus: Tomáš "zelgaris" Zahradníček

2014

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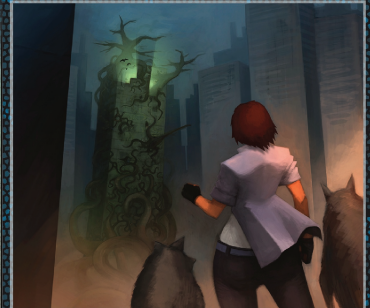
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Nar-Sheptha



**Unique wraith with 1 life.**

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Illus: Noora Hirvonen

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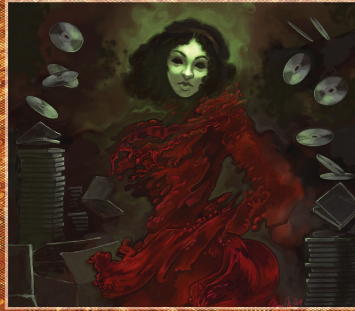
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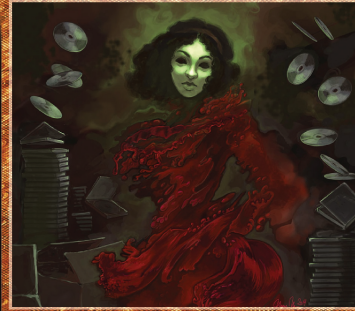
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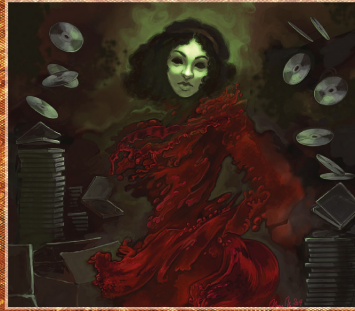
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Zephyr



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- ◆ This vampire untaps.

Illus: Javier Santos

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

2014

## Priority Contract



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Illus: Anna Evertsdotter



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

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

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

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

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
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
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
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
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

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

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

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

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

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

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

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

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

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

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

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
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
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
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
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
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
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
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
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
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
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
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
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
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
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

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

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
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**Frenzy.** Only usable before range is determined. A vampire can play only one **Dam the Heart's River** each combat.

☒ This combat, each strike or damaging effect made against the opposing minion inflicts +1 damage.

◆ As above, and this combat, strikes cost the opposing minion 1 additional blood or life, and the opposing minion can choose not to strike.

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Illus: Jake Smidt

2014

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
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## Focus the Blood



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
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
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Only usable during the first round of combat.

☐ Maneuver.

◆ This vampire burns 1 blood to cancel the opposing minion's strike card as it is played, and its cost is not paid (the minion chooses another strike). A vampire can play only one Hall of Mirrors at superior each combat.

Illus: James Richardson

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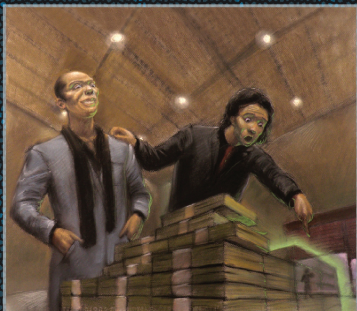
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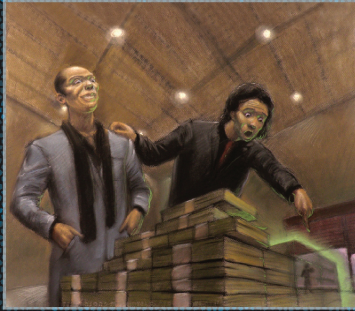
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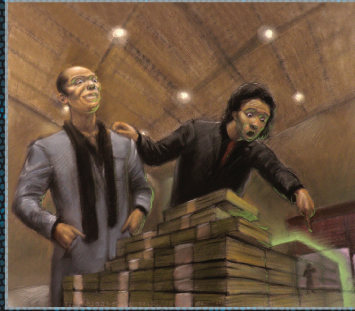
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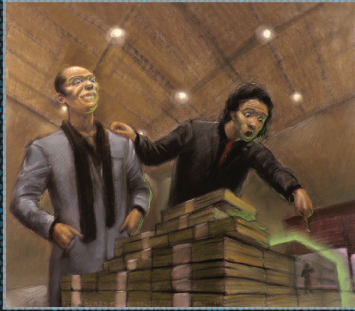
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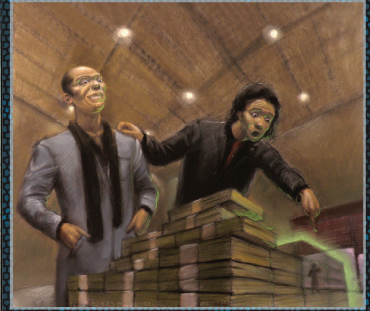
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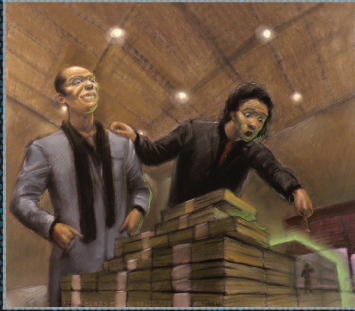
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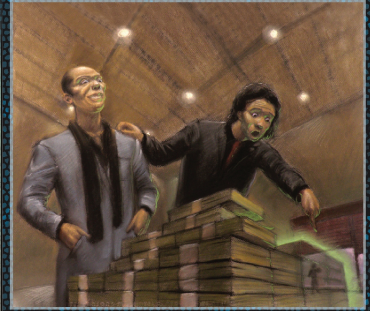
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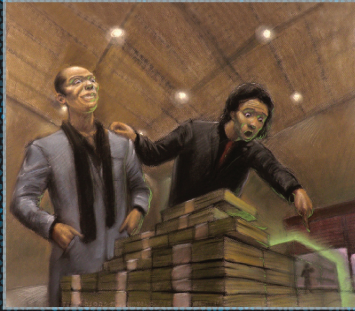
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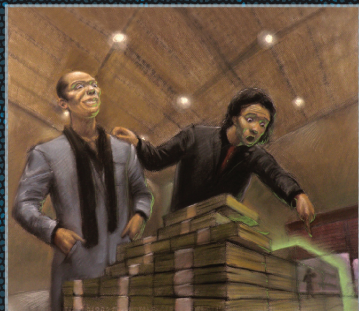
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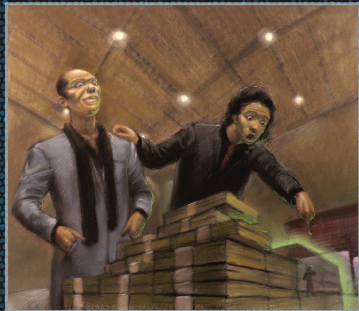
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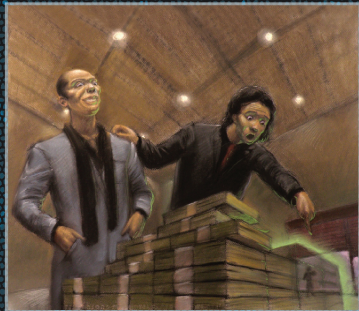
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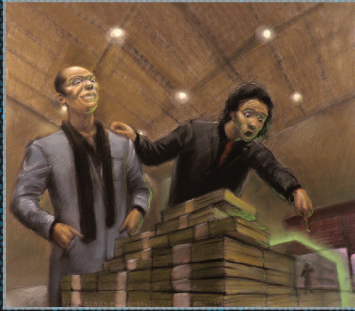
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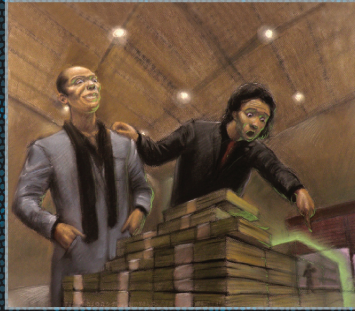


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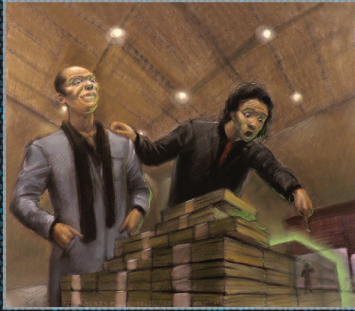


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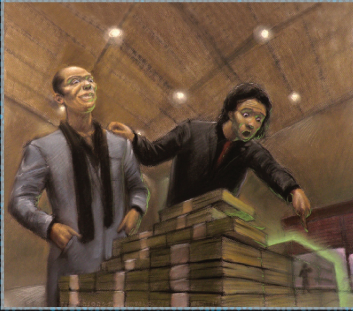


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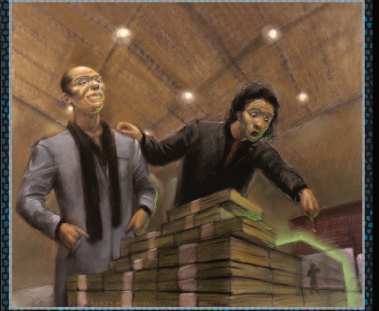
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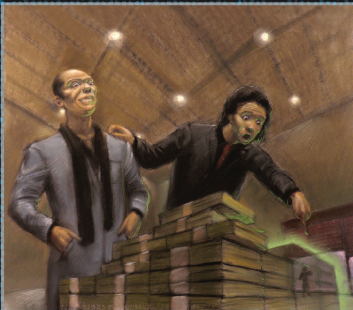
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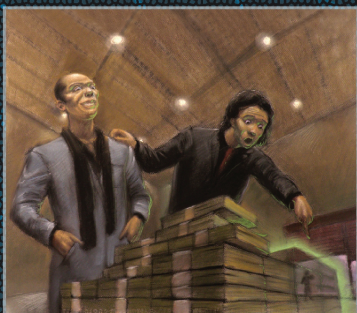
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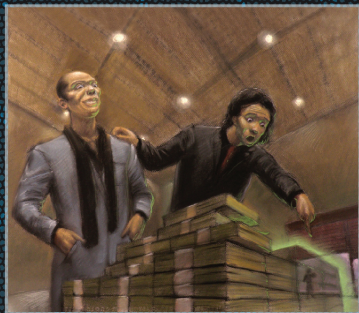
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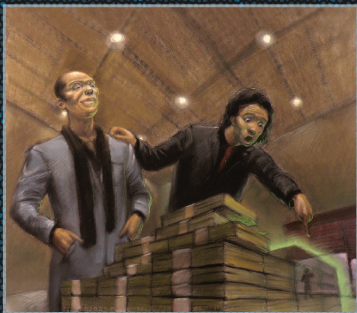
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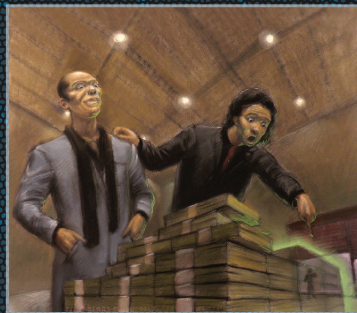
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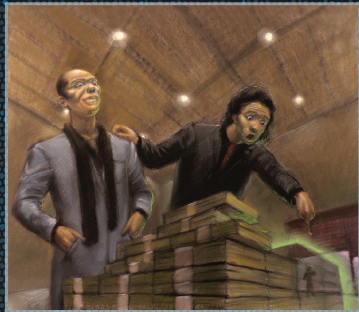
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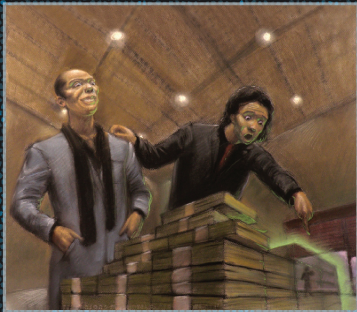
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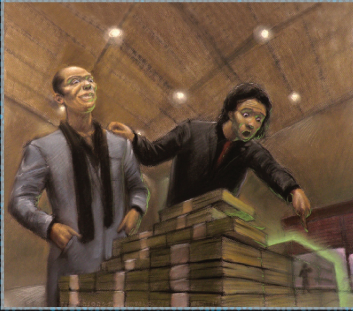
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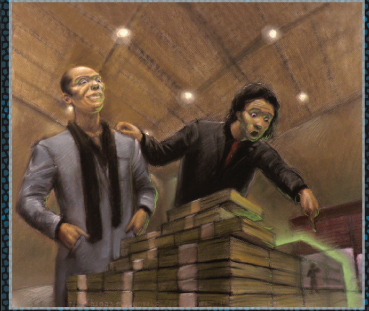
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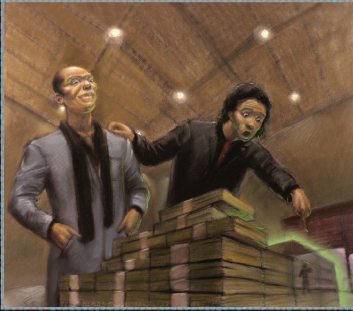
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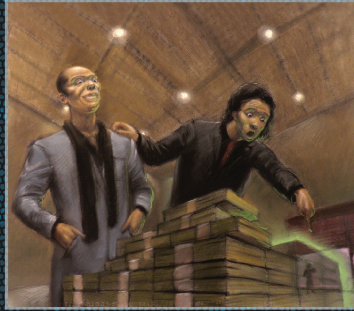
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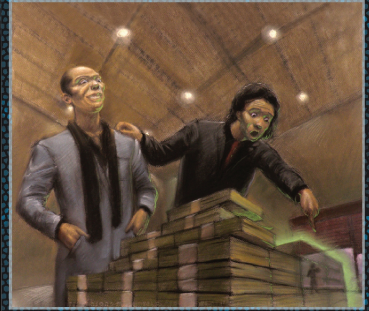
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# Funeral Wake



**Usable by a tapped vampire.**

☞ Untap a mummy, wraith, or zombie ally you control.

☞ **Untap up to two mummy, wraith, or zombie allies you control.**



Illus: Corinne Cornet

2014

## Funeral Wake



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Illus: Carmen Cornet

2014

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Illus: Carmen Cornet

2014

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Illus: Carmine Corneil

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◆ Untap up to two mummy, wraith, or zombie allies you control.



Illus: Carmen Cornet

2014

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**Unique wraith with 1 life.  
0 strength, 0 bleed.**


When a Giovanni  you control is in combat, you can tap Giulia before range is determined to set the range for the round to close.



Illustration by Gines Quiñero

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


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


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


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


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


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


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


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


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


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When another of your minions is in combat, Gianna can tap and burn herself to burn any equipment on the opposing minion, or tap during strike resolution to inflict 1 unpreventable damage on the opposing minion.



Illustration by Javier Santos

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**Unique wraith with 2 life.  
1 strength, 1 bleed.**

When another of your minions is in combat, Gianna can tap and burn herself to burn any equipment on the opposing minion, or tap during strike resolution to inflict 1 unpreventable damage on the opposing minion.



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Illus: Ginés Quiñero

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## In Memory of the Two Lands



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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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
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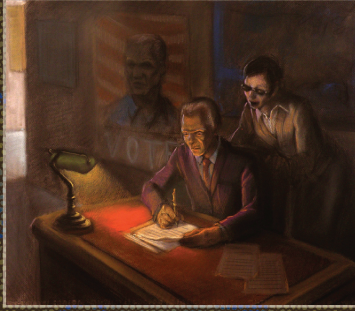
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## Velvet Tongue

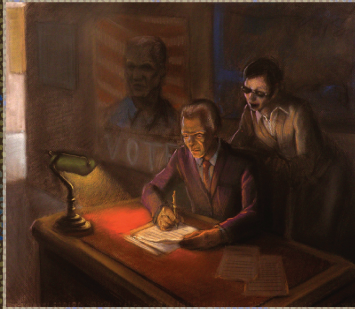


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- ⚡ **Only usable during a referendum before votes and ballots are cast. Minions with corruption counters cannot cast votes or ballots during this referendum.**

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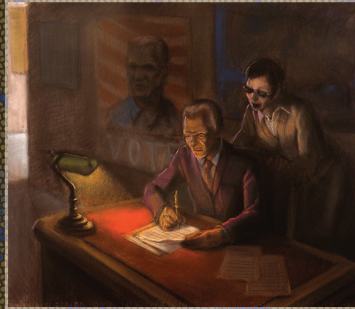


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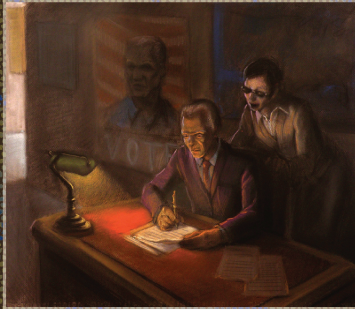


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Illus: Ginés Quiñero

2014

## Velvet Tongue

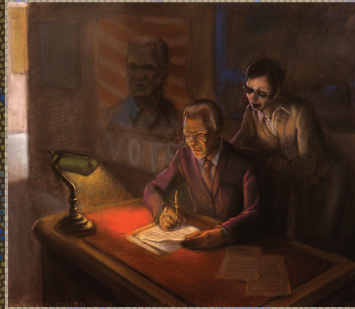


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Illus: Ginés Quiñero

2014

## Velvet Tongue

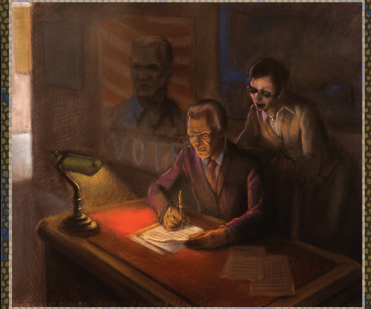


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Illus: Ginés Quiñero

2014

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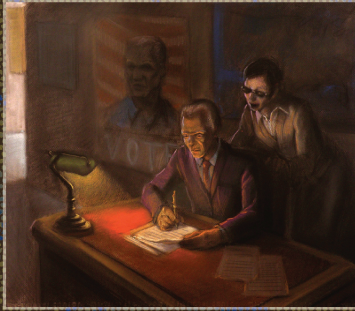


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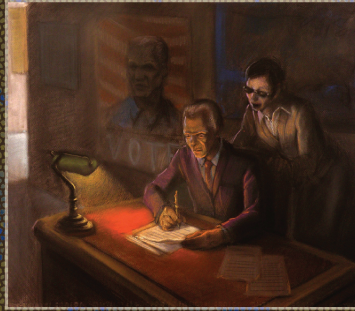


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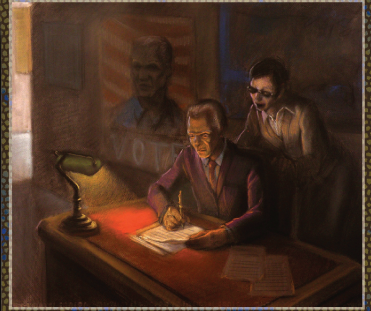


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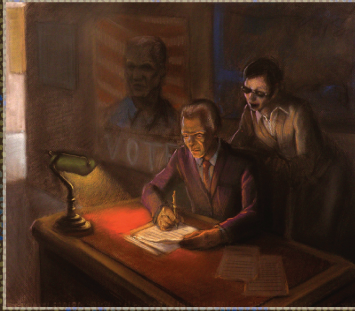


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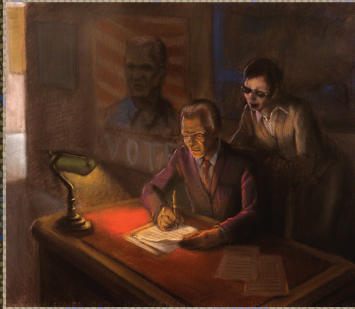


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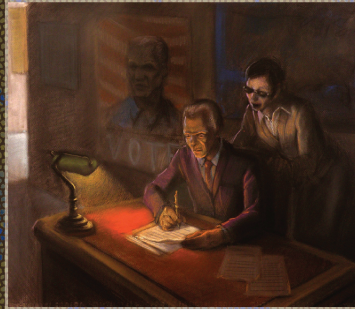


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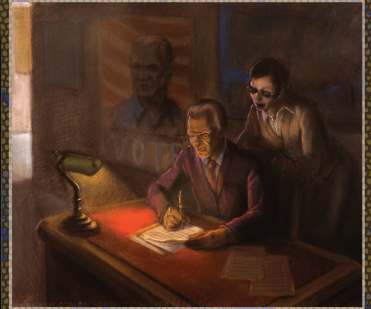


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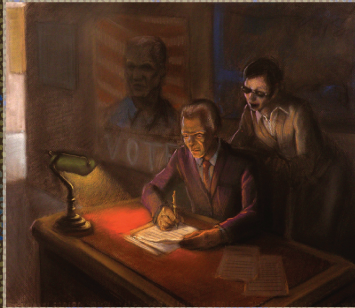


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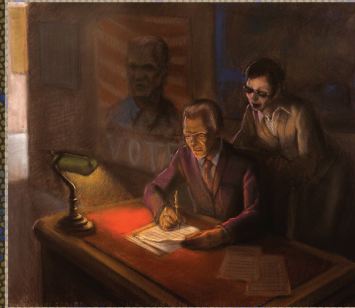


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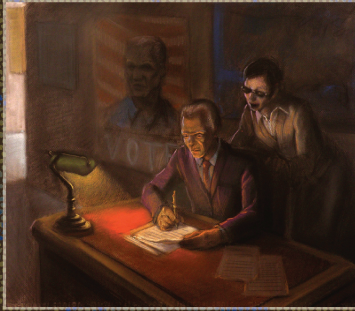


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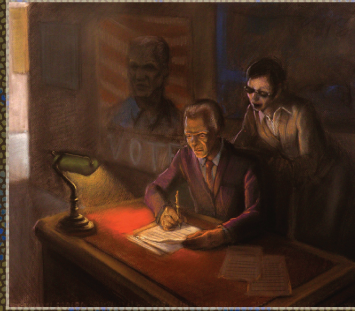


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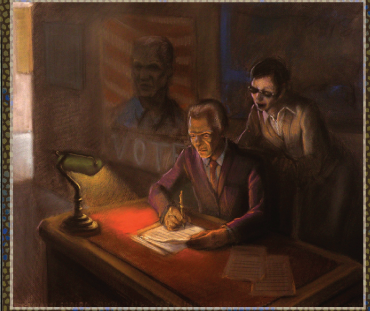


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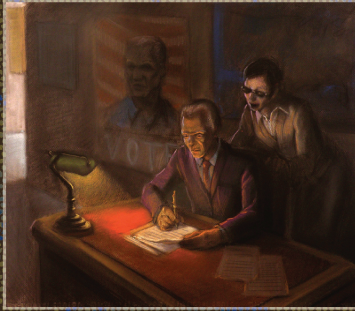


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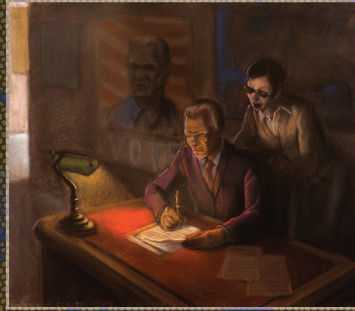


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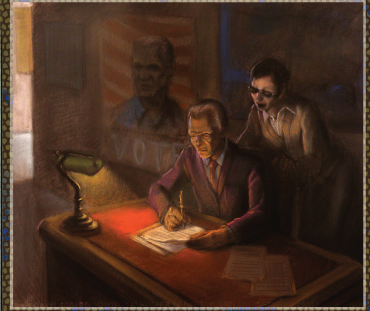


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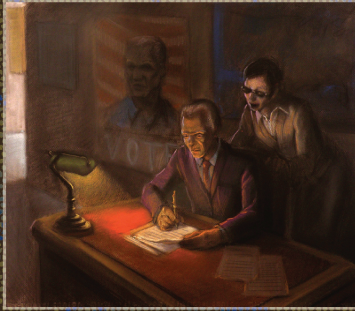


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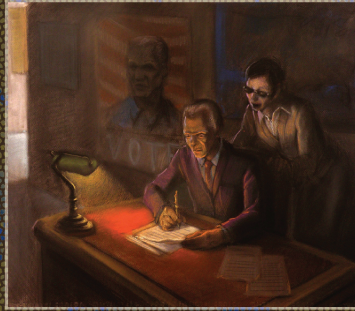


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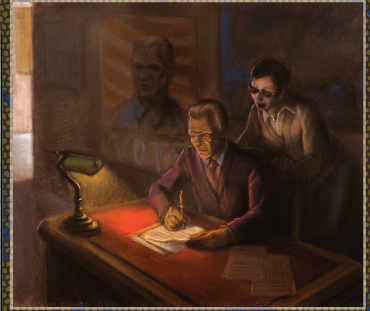


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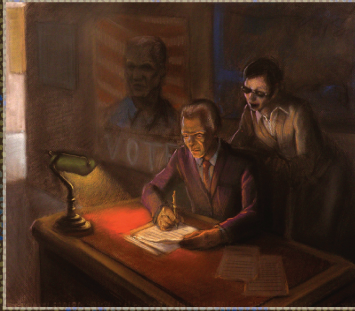


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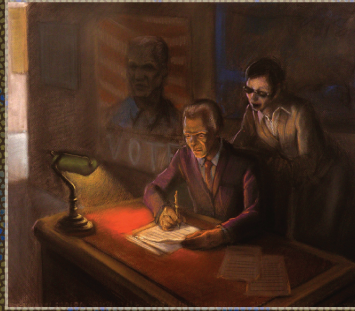


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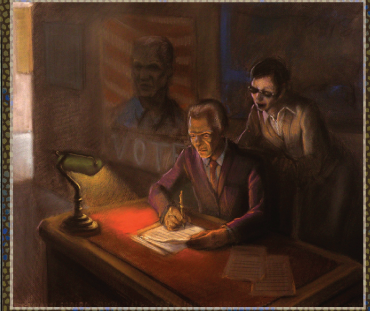


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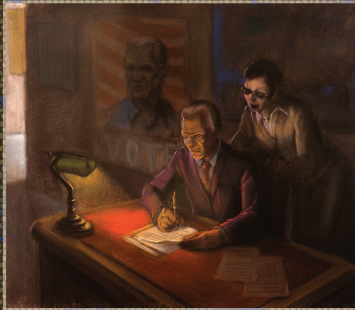


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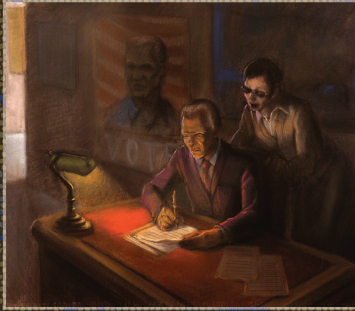


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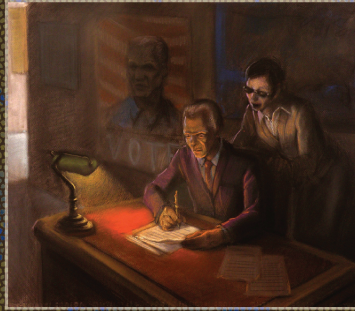


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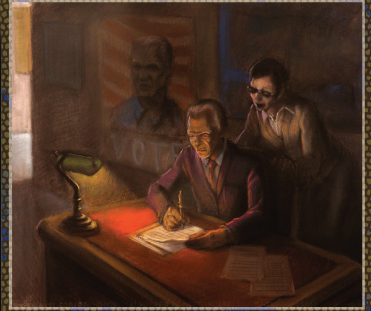


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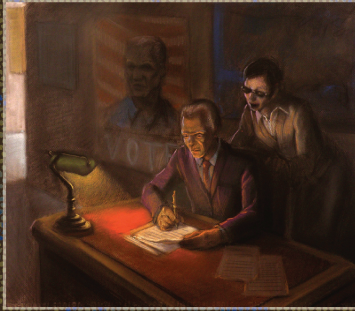


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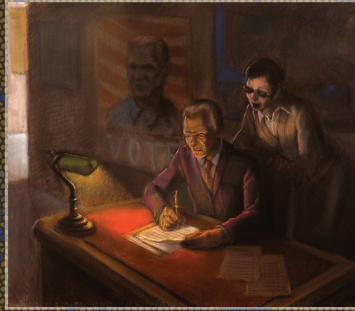


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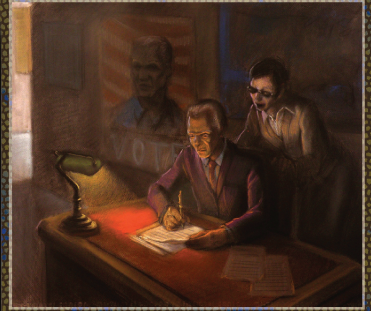


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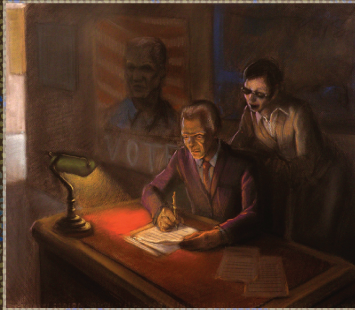


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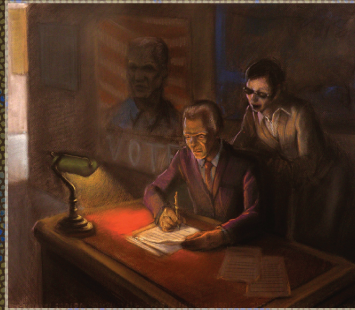


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Illus: Ginés Quiñonero

2014



## Ophidian Gaze



✱ Reduce a bleed against you by 2.

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Illus: Grégoire D'Amore

2014

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◆◆ Only usable during a political action, after blocks are declined. Cancel an action modifier as it is played, and its cost is not paid.

Illus: Gineés Quiñero

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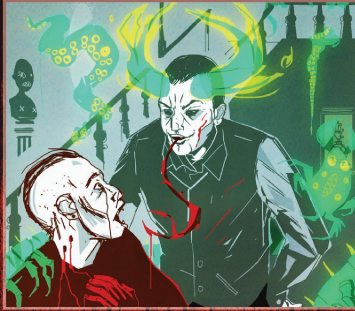
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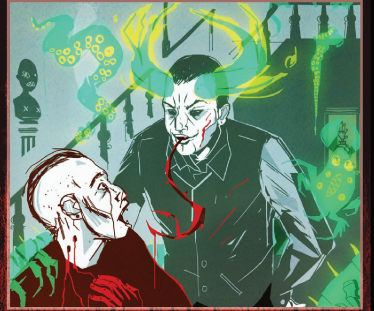
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Saatet-ta (Bane Mummy)



**Unique mummy with 2 life.  
2 strength, 1 bleed.**


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
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
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


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


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


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


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


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


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


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


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


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


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


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


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