

Spoils of War



Only usable after a successful ① action.
This vampire gains 1 blood and you gain 1 pool.

Illus: August Bøgedal Hansen

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
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① Burn the Edge to burn 2 blood from a vampire controlled by another Methuselah, or to cause your prey to burn 2 pool.

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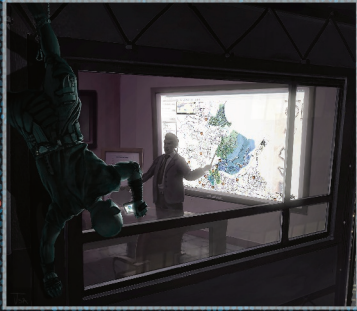
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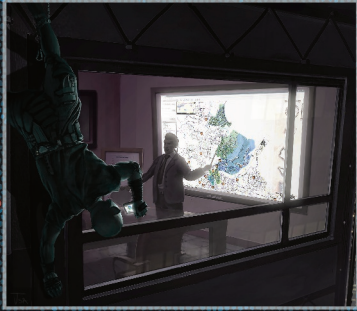
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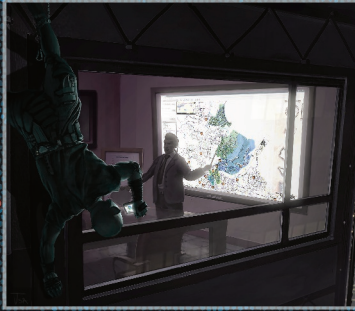
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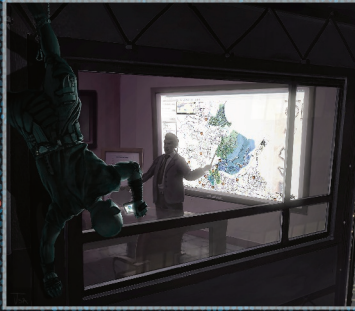
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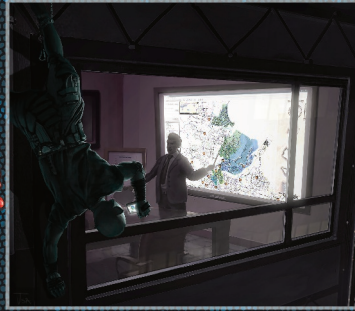
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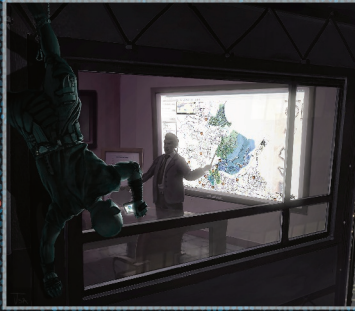
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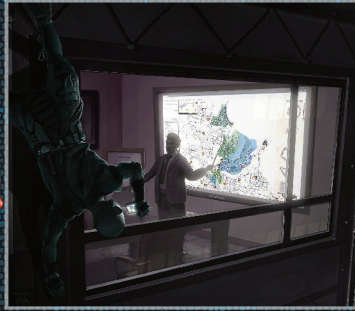
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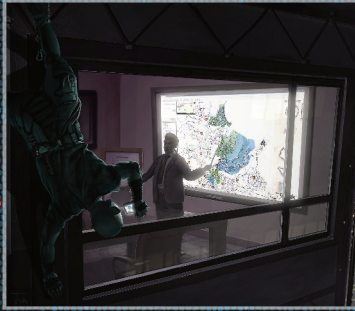
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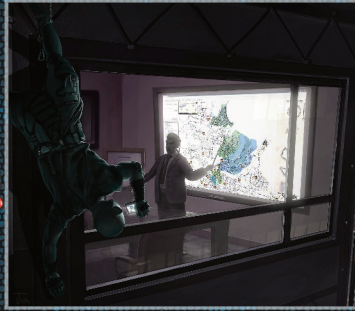
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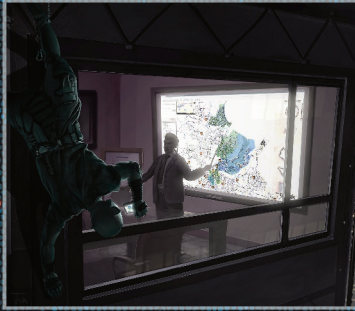
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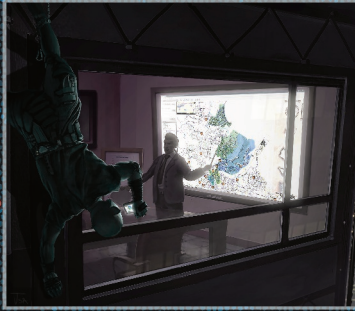
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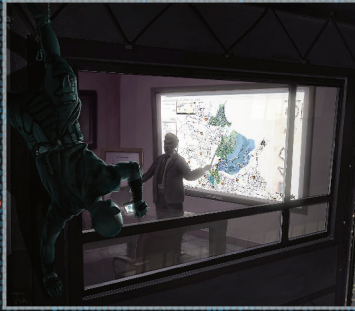
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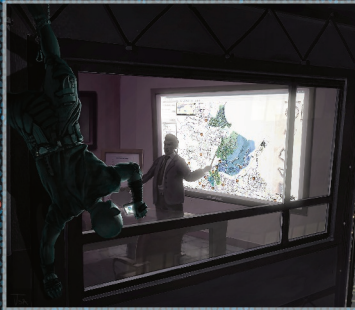
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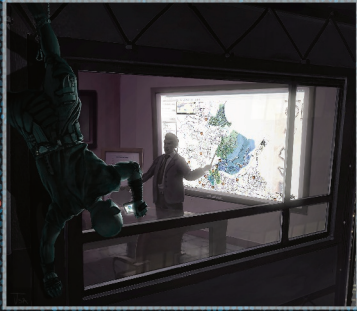
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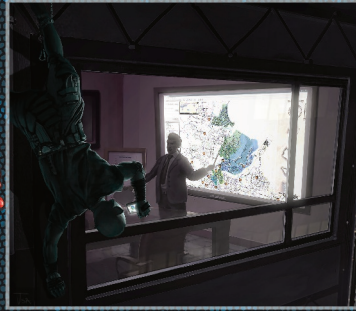
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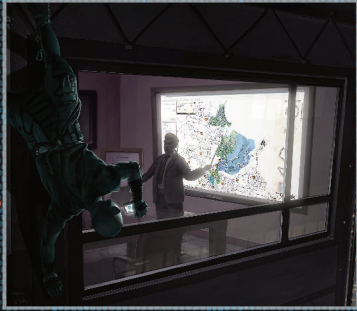
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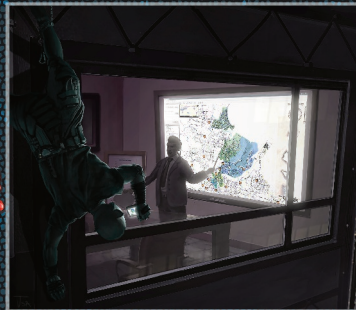
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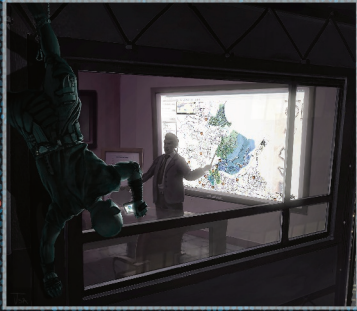
Inside Dirt



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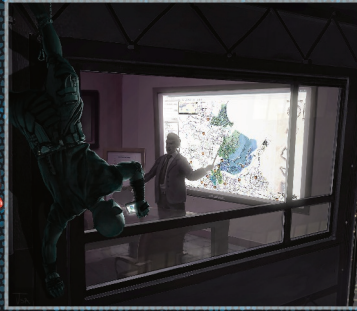
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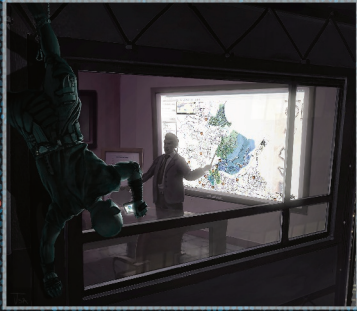
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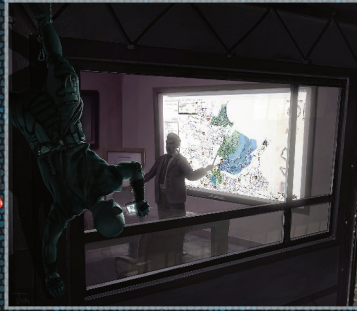
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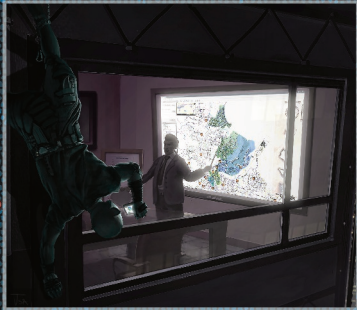
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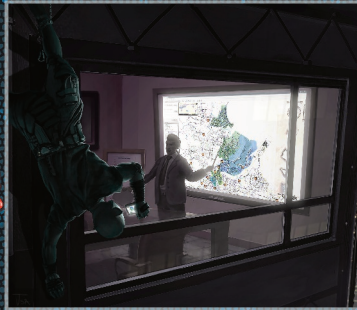
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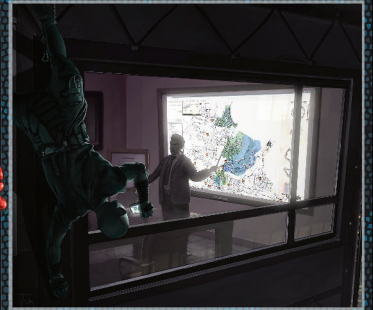
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Public Vilification



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Requires a titled Sabbat vampire.

Choose a younger ready vampire controlled by another Methuselah. Successful referendum means this vampire steals 3 blood from the chosen vampire.

Illus: zelgans

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Illus: Anna Evertsdotter

Show of Force



☞ * Ⓣ Bleed at +1 bleed. If this action is blocked, before range is determined during the first round of the resulting combat, this vampire can gain +1 strength this combat.

◆ ◆ Ⓣ **As above, but at +2 bleed.**

Illus: zelgans

Show of Force



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
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Illus: Riccardo Fabiani

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
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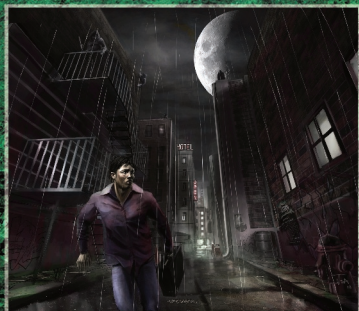
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Shakar: the Hunt



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Illus: Javier Santos

Shakar: the Hunt



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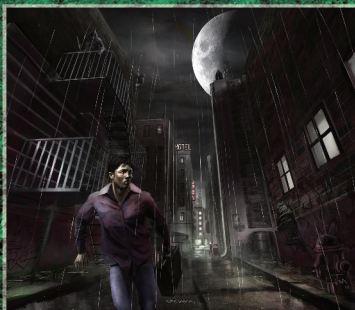


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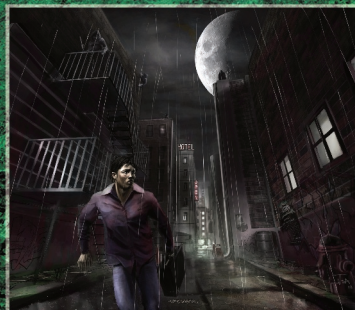


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◆◆ As above, and you can burn this card to cancel an action card requiring **Dementation** ☞, **Dominate** ☞ or **Presence** ☞ that would target you (or a card you control) as it is played.

Illus: August Bøgedal Hansen

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+1 stealth action. Unique.

Put this card in play and untap this vampire. Minions you control get +1 strength. Burn this card during your untap phase.

As above, and you can burn this card to cancel an action card requiring Dementation, Dominate or Presence that would target you (or a card you control) as it is played.

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