

# VAMPIRE: THE ETERNAL STRUGGLE

## Official rules changes and clarifications

July 19, 2018 (Effective August 18, 2018)

### Cold iron vulnerability

**Change:** The traits “vulnerability” and “cold iron” have been dropped. Now, the weapons that previously had the trait cold iron explicitly inflict aggravated damage on Kiasyd. This means, for instance, that an Embrace created by a Kiasyd is affected by these weapons, but also that a Kiasyd that changes clan is no longer affected by them. The affected cards are Banshee Ironvail, Dagger, Joumlon’s Axe and Poker. Also, Draeven Softfoot is no longer affected by those weapons.

### Scarce

**Change:** Scarce penalty is now based only on the number of scarce vampires of the same clan already in play *you* control.

### Locking and combat after block attempt

**Clarification:** If an action is blocked, the blocking minion is locked and enters combat with the acting minion. Locking the blocking minion *and* entering combat happen simultaneously and are identified as the “block resolution”. Therefore, some cards have been reworded.

### Shalmath

**Clarification/simplification:** Shalmath has been errated not to refer to the research area anymore, but the research area still exists. The cards Research and Development are still usable until further notice.

### Safe Passage

**Clarification/simplification:** Safe Passage does not refer to powers anymore, even though powers still exist.

### Some mandatory effects are now optional

**Card changes:** *Some* reprinted cards were changed to make a mandatory beneficial bonus optional instead.

### Revealing cards

**Card changes:** *Some* cards that search your library or crypt for a specific type of cards were changed so that the card is revealed.

### Failing action versus ended action

**Card change:** *Some* cards that were causing an action to end unsuccessfully *before* resolution now make it fail; if the action had resolved (e.g., it had been blocked), those cards make them end unsuccessfully.

### New Moon Sigil

**Card change:** The trait Moon sigil has been dropped, affecting the card New Moon Sigil.

For the complete V:EKN Rules Team announcement, including explanations and a list of the affected cards:

<https://www.blackchantry.com/2018/07/18/rules-team-rulings-rtr-19-07-2018/>

