

# GURPS

## Character Sheet

### Personal Information

Player

Name

Appearance

Date Created

Sequence

Unspent Points

Point Total

**ST**

Fatigue

Reaction +/-

**DX****DAMAGE**

Thrust

Swing

Punch

Kick

Bite

**IQ****HT**

Hits Taken

**Body Protection**

Skull Face Arms Legs Hands Feet Torso Vitals

**PD****DR**

Other PD

Shield

Other DR

**Movement**Basic  
Speed

Move

Swim

(HT+DX)/4

Round Off

Other  
Movement**Active Defenses**

Dodge

Parry

Block

Other

= Move

Weapon/2

Shield/2

**ENCUMBRANCE**

Move

None (0) = 2xST

Light (1) = 4xST

Med (2) = 6xST

Hvy (3) = 12xST

X-Hvy (4) = 30xST

**Weapons and Possessions**

Item

Damage Skill \$ Wt.  
Type Amt. Level**Advantages &  
Disadvantages****Quirks**

Totals

\$

Lbs.

**Ranged Attacks**

Malf. Dmg. SS Acc ½D Max RoF Shots ST Rcl

**Skills**

Pt. Cost Level

**SUMMARY**

Point Total

Attributes

Advantages

Disadvantages

Quirks

Skills

**TOTAL**